

WAMPAC Framework on Blockchain

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1. Overview

Develop an attack-resilient Wide Area Monitoring, Protection and Control (WAMPAC) framework, with associated computational algorithms and software tools, to prevent and mitigate cyber-attacks and achieve resilience. The application is designed in accordance with CIA guidelines for information security.

Every node in the network has a unique decentralized identity (DID). A smart contract governs user enrollment and disenrollment process based on whitelisted rules.

A distributed Network Monitoring service constantly monitors the entire network for anomalies and performs a PBFT based decision making process on agreed group policies. The service detects anomalies, localizes the affected node and provides the latest committed safe state.

Node provenance is secured by Multi Party Computation (MPC) algorithm and is stored in a distributed real time database with resilience to fabrication and modification of data.

A desktop application runs on startup to manage the provenance-monitoring tool.

2. Progress Report

Requirements	Status/ Points
Application should guarantee three principles of Secure system viz. Confidentiality, Integrity and Availability of data.	Completed. Confidentiality using Secure MPC Integrity with hash-based referencing and signature schema Availability with distributed storage
If a security compromise occurs, the application should be able to detect and localize the compromise and automatically heal the network.	Completed. Two types <ol style="list-style-type: none"> 1. Instant heal of user system in case of following violations <ol style="list-style-type: none"> (a) ICMP disabling (b) Wi-Fi adapter enabling (c) USB port enabling (d) Adding local account as admin (e) Disable exes having invalid certificates 2. Additionally, a periodic (6 hours) operation is performed by distributed verifiers analyzing OS system, security and application event logs for anomalies
Application should function without any connectivity to the internet. All the nodes in this provenance system should be connected as a separate private permissioned network, with no connectivity to the internet.	Completed. Application is a private distributed network that can function without internet.
A smart contract should be deployed on the identified Blockchain, which would	Completed. Every user node backs up secure files in the blockchain ledger

be capable of storing the provenance data and retrieve as and when needed	which can be retrieved to safe state when system fails or judged unsafe.
A web UI by default on startup should run the provenance-monitoring tool listening for an incoming message.	Completed. Web UI for users as well as verifiers can be viewed at localhost:9000
Each machine should have a unique identification as per the identified blockchain in addressing scheme	Completed. Each machine has a DID Derived from system and user characteristics

3. Modules

3.a. Identity creation and enrollment

The application has 3 types of users. The first one is the server that who's tasked with whitelisting nodes, setting roles of each node and creating, modifying and maintaining group policies. The verifiers of the network are the second type who apart from storing the provenance are also the nodes that perform all the distributed decision making in the blockchain network. The final set are the users who are normal nodes in the network. The system logs from these nodes are periodically monitored. The nodes also have peer-peer file sharing service to securely access/update files without a centralized repository.

3.a.i. Tasks

1. Network Server
 - a. Whitelist new nodes to the blockchain network
 - b. Set roles of newly added nodes
 - c. Add/Delete/Modify group policies
2. Verifier nodes
 - a. Enrollment of user nodes
 - b. Log analysis for anomalies and perform a distributed decision making to determine state of machine
 - c. Encrypted provenance storage
 - d. Secure backup of user encrypted data for automatic healing
3. User nodes
 - a. Network Monitoring Service
 - b. Tokenized file sharing application
 - c. Backup file encryption and recovery decryption

3.a. ii. Identity creation

Every node (Users and Verifiers) in the network has a unique network identity called Decentralized Identity (DID) that is self-created. These unique IDs are derived from a combination user and machine characteristics fused into a user chosen image in order to create unique image that is the DID of the network [1][2] (Fig.1).

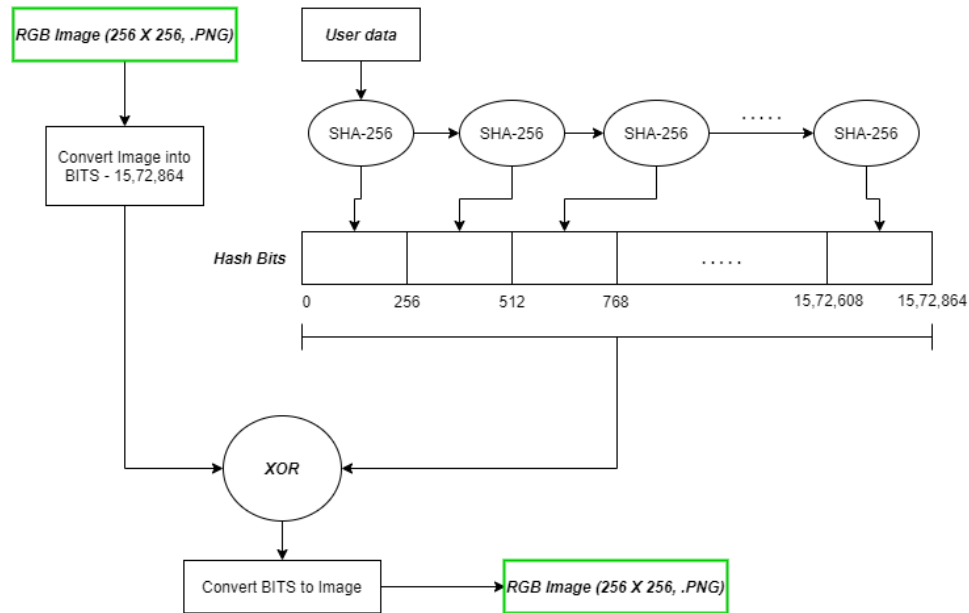


Fig. 1. DID Creation Process

3.a.iii. Share generation and key distribution

The blockchain application does not use PKI infrastructure as digital signature. Instead, relies on a secure Multi party Computation [MPC] for node authentication [3][4]. The signature mechanism follows Pedersen commitment scheme and selective bit disclosure operations to verify identity.

The DID image created is split into 2 shares: one public share and one private share [5](fig 2). The DID and public share are committed to the network by nodes after generation process on what is termed as the “Commit stage”. These values cannot be altered in network post commitment. For a user node to authenticate, it has to provide the private share proofs that corresponds to committed DID and public identities. This process is called the “reveal stage”. Proof of Knowledge are proofs of private share that are selectively disclosed at reveal stage.

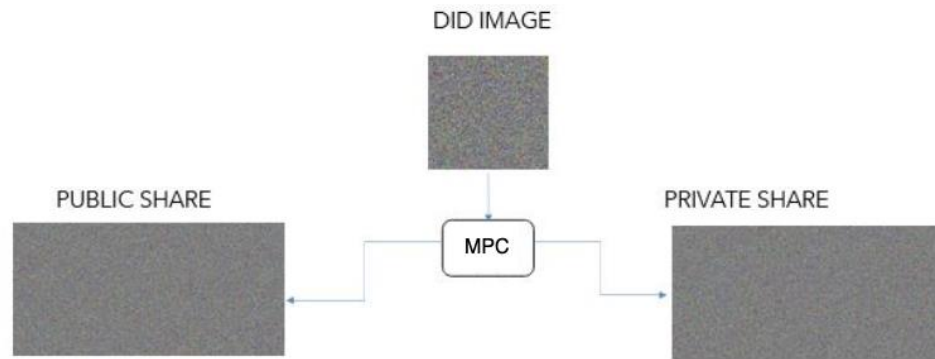


Fig. 2: Share Generation using MPC

3.a. iv. Node Enrollment process

The server node whitelists nodes based on IP Address and defines role (user or verifier). The whitelist node information is shared to all the verifier nodes.

Enrollment of nodes are of two types based on the roles

1. Verifier node enrollment
2. User node enrollment

3.a.iv.1) Verifier node enrollment

The network requires 7 verifier nodes (to follow PBFT rule) to mutually enroll each other as part of network bootstrapping. These nodes perform a challenge response-based signature schema to cross verify each other's identities. For a successful bootstrapping, all 7 nodes need to agree on the enrollment (fig 3).

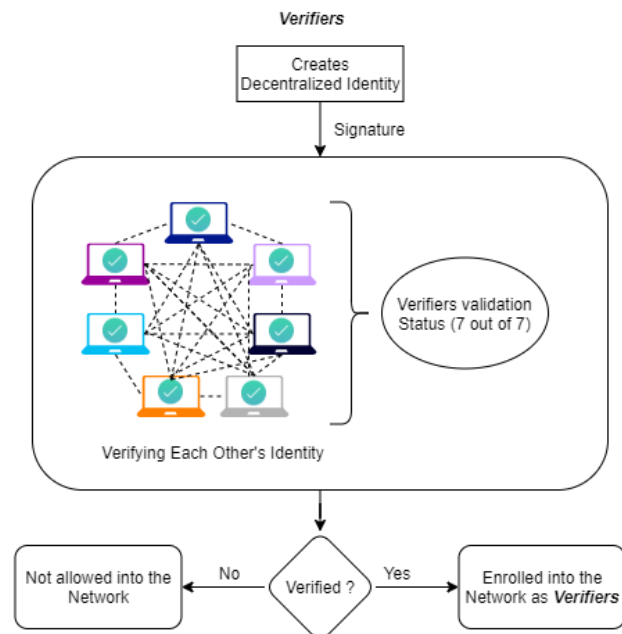
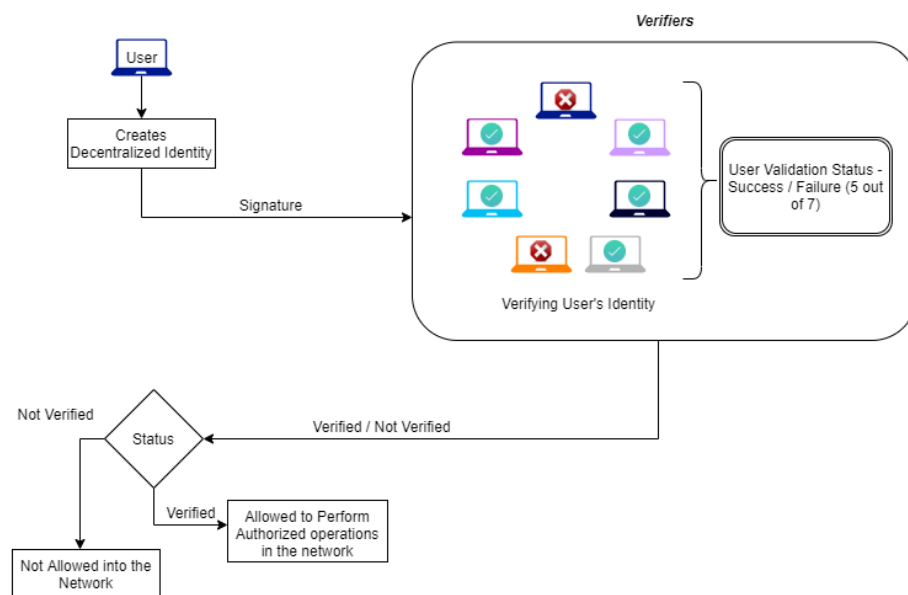


Fig. 3: Verifier Node Enrollment

3.a.iv.2) User node enrollment

User nodes are added as and when they create identities in the network. The enrollment mechanism requires a consensus from minimum 5 out of 7 verifiers to validate the user. This is in accordance with the Practical Byzantine Fault Tolerance [PBFT] limit required for a distributed network [6][7] (fig 4).

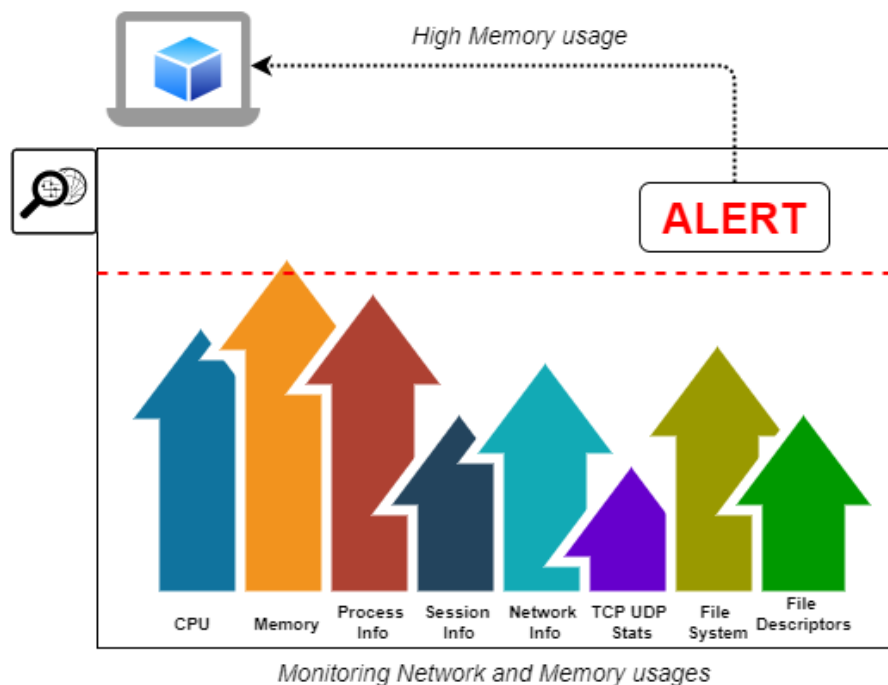


*Fig. 4. User Node Enrollment***3.b. Network Monitoring and Anomaly Detection Services**

This module is responsible for identifying cyber threats and maintaining a resilient network. The application is designed in such a way that confidentiality, integrity and availability of user data is maintained.

3.b.i. Network Monitoring Layer

A network monitoring layer runs locally on every node displaying the current network and memory usages. A configurable threshold can be set in order to trigger an alert to user (fig 5).

*Fig. 5: Network Monitoring Service***3.b. ii. Anomaly Analysis and Detection**

Periodically, logs of system, security and application related events are collected and analyzed by verifier nodes in the network. These actions are performed in a distributed manner without relying on a single server hence avoiding single point

of failure. The verifier nodes independently perform analysis of user logs and arrive at a collaborative decision based on PBFT based consensus [8][9][10](fig 6).

Group policies are added, removed and modified by the server node. Some of the rules added are the expected login and logout time of user, privileged operations for every user, frequency of login failures and modification of system files.

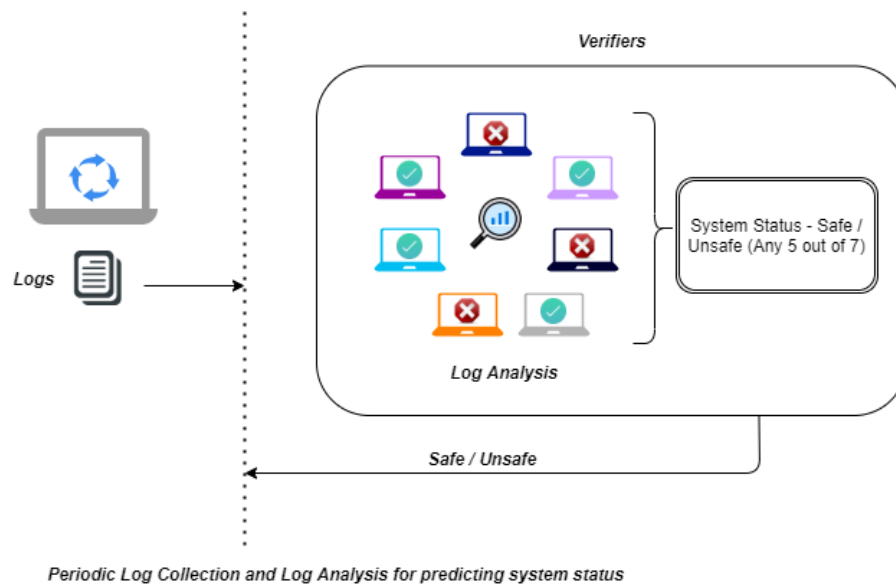


Fig. 6: Log Analysis

3.b.iii. Automatic Healing

If the system is found unsafe, the verifiers advise the user to revert to the latest safe state [11][12]. The safe state stores the encrypted secure user files in the ledger. User can retrieve the encrypted files and recover the contents (fig 7).

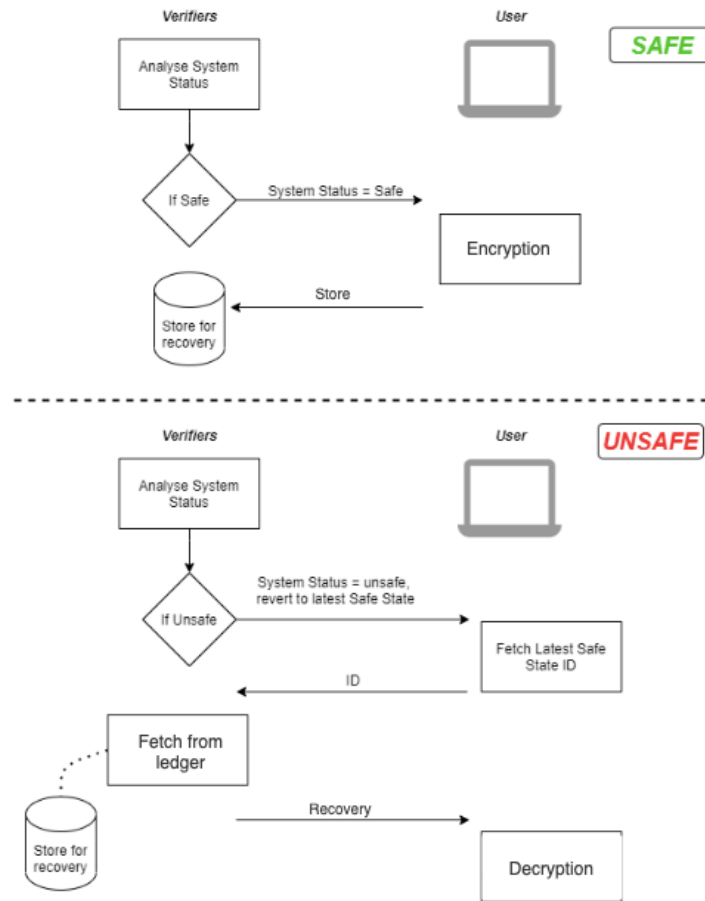


Fig. 7: Recovery Operation

3.c. File Sharing Services

File sharing module provides a platform for tokenized distributed shared file management system[13]. User nodes can use the drive to manage shared files with peer nodes. The file creator user can choose the nodes it wants to share files with and perform a peer-to-peer operation for file creation and automatic updates. The drive replicates a version control application without a centralized database (fig 8). Every file in drive is tokenized and each version update of file is linked to same token creating an immutable ledger.

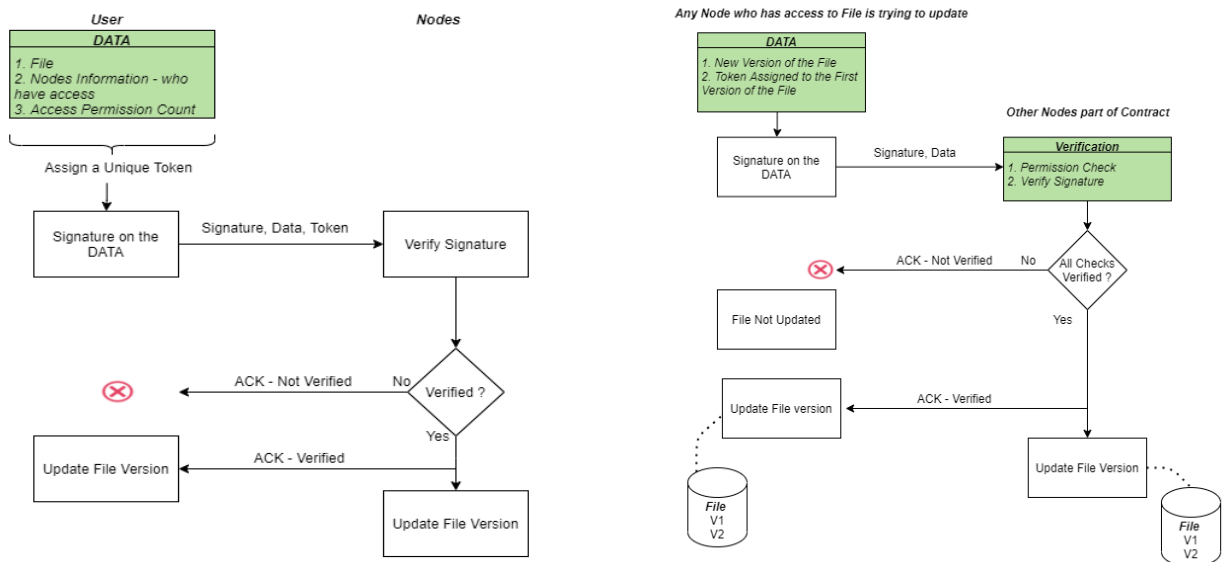


Fig. 8: Shared Drive

3.d. Network device logging and monitoring

The syslog settings on the network device (switch or router) can send logs to multiple syslog server. The Network device from where the logs are collected should be manageable either through CLI or GUI.

Device details:

1. Cisco SG300, 28 port Gigabit managed switch
2. Ubuntu 20.04 LTS *(Since windows machines does not have rsyslog, we have to setup Ubuntu machines in the network which have syslog server setup to log system information and events of the switch/router)*

The steps to configure the syslog server and the network device is shared in the User Manual (User Manual section, 3.b)

3.e. Requirements & Limitations of Network

1. The application requires 7 systems as verifiers. This is to satisfy fault tolerance required in a distributed network (following PBFT rule).
2. Limited asynchronous handling of requests to same service
3. Limited backup file size to 2MB.

4. Disenrollment of system is a manual operation and require resynchronization of network.

4. Appendix

Appendix A

Decentralized Identity

Every node joining the blockchain platform creates a unique network Decentralized Identity (DID). DID is a 256*256 PNG image that is self-created but verified by peers in the network.

DID creation take 2 input parameters, first a 256*256 PNG image of users' choice. Second seed is a SHA3-256 hash H, that is generated from user and machine characteristics. Decentralized Identifier needs to satisfy two properties; Uniqueness and Randomness. Uniqueness is required to distinctly refer each node and randomness property is essential for share generation phase. The PNG image provides randomness since its chosen by user whereas the hash H contributes towards achieving uniqueness.

Consensus protocol

Consensus involves agreement between multiple parties in a distributed network. This can be achieved by running a single chain with blocks created one after the other as an agreement to the previous blocks on the chain. However, such chains never reach a state of finality. Plus, the scalability factors for the all nodes to synchronize with other peers in the network makes these models inoperable. In the designed application, consensus protocol is run for each transaction independently. This way each transaction can be independently verified reducing forks. The value 7 is chosen based on Practical Byzantine Fault Tolerance (PBFT) algorithm. Hence, 5 out of 7 votes from the Verifier nodes is required for a successful consensus.

Provenance Storage

Multi party distributed storage scheme is used during this storage module at the Sender after successful Consensus. In the deployed network the backup files are encrypted and stored in different verifier nodes to avoid single point of failure[14].

Interplanetary File System

Every node who joins the network will be part of private IPFS and therefore they are not connected to the external IPFS network and communicate only to those nodes connected to this private IPFS Swarm. All data in the private network will only be accessible to the known peers on the private network[15].

IPFS properties

1. Immutable objects represent files
2. Objects are content addressed by cryptographic hash
3. DHT to help locate data requested by any node and to announce added data to the network
4. Removes redundant files in the network and does version control
5. Content addressing of the data stored in IPFS, every file name is unique if there is even a single character change in the content of the file
6. Private IPFS that can only be accessed by certain entities
7. Committing of the data - avoids double spending

Windows Event Logs

The Windows event log contains logs from the operating system and applications.

This application logs and analyzes three major windows event logs

- Application – Information logged by applications hosted on the local machine.
- Security – Information related to login attempts (success and failure), elevated privileges, and other audited events.
- System – Messages generated by the Windows operating system.

Table1 describe the various event IDs tracked and analyzed to determine suspicious activities or misbehaviors in the system. Apart from these special event IDs, a threshold is chosen for number of errors and warnings after which the system will be deemed unsafe.

Subcategory	Event ID	level	Feature
Logon/Logoff	4624	information	An account was successfully logged on.
Logon/Logoff	4625	information	An account failed to log on.
Logon/Logoff	4648	information	A logon was attempted using explicit credentials.
Account Management	4720	information	A user account was created.
Account Management	4722	information	A user account was enabled.
Account Management	4725	information	A user account was disabled.
Account Management	4726	information	A user account was deleted.
Security	4606	information	System time was changed
Security	521	error	Unable to log event to security log
Privilege Use	4672	information	Special privileges assigned to new logon.
Privilege Use	4673	information	A privileged service was called.
System	6005	Warning	Event log was started
System	6006	error	Event Log service was stopped
System	6013	information	System uptime
System	1102	information	Audit log was cleared

Table 1: Monitored Event IDs

Group Policies

The following group policies are managed and controlled by distributed verifiers in the network.

1. ICMP should be enabled
2. Local Users from built in Admin group should be removed.
3. USB storage should be disabled
4. Exes checking
5. Certificate warning
6. Wi-Fi should be disabled

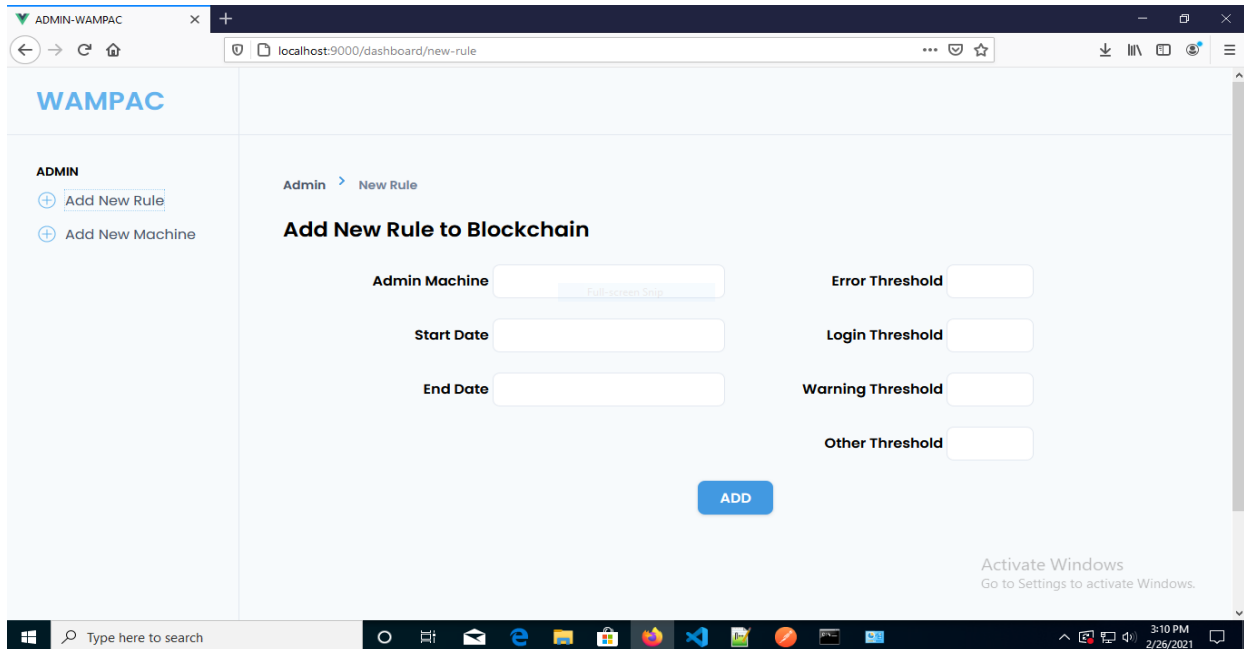
Appendix B

There are 3 types of nodes in the network

1. Server or management node
2. Verifier node
3. User node

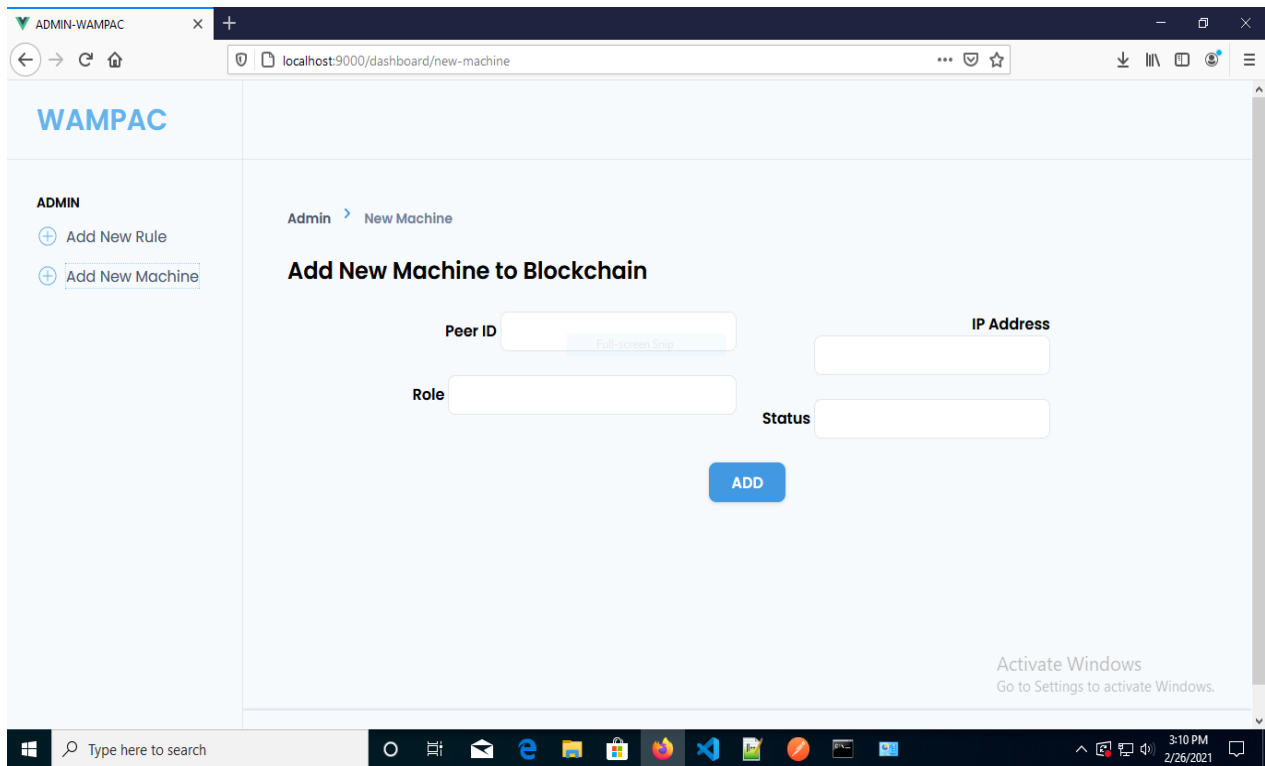
This section will explain the application flow with respect to each of these nodes.

1. Server node
 - a) Creating rules to the network



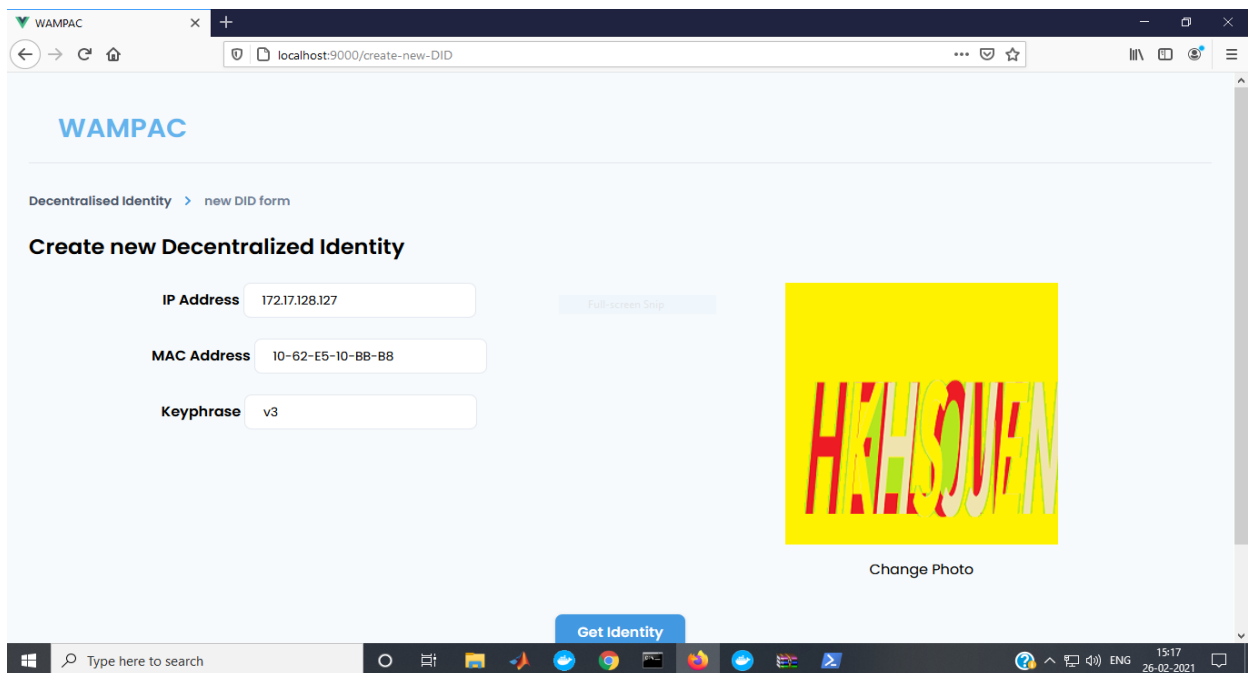
The screenshot displays the WAMPAC Admin interface in a web browser. The browser's address bar shows 'localhost:9000/dashboard/new-rule'. The interface has a dark blue header with the 'WAMPAC' logo. On the left, an 'ADMIN' sidebar contains two links: 'Add New Rule' and 'Add New Machine'. The main content area is titled 'Add New Rule to Blockchain' and includes a breadcrumb 'Admin > New Rule'. The form contains several input fields: 'Admin Machine' (with a 'Full-screen View' link), 'Start Date', 'End Date', 'Error Threshold', 'Login Threshold', 'Warning Threshold', and 'Other Threshold'. A blue 'ADD' button is positioned at the bottom center of the form. An 'Activate Windows' watermark is visible in the bottom right corner of the page.

- b) Whitelisting network nodes with role (Verifiers and Users)

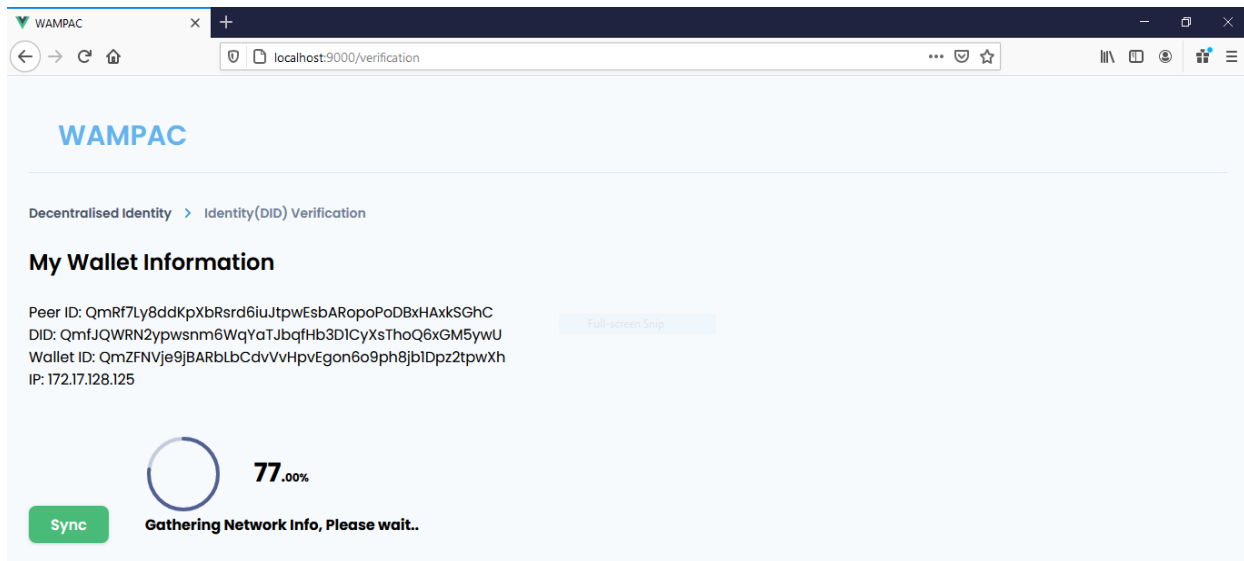


2. Node Enrollment Process

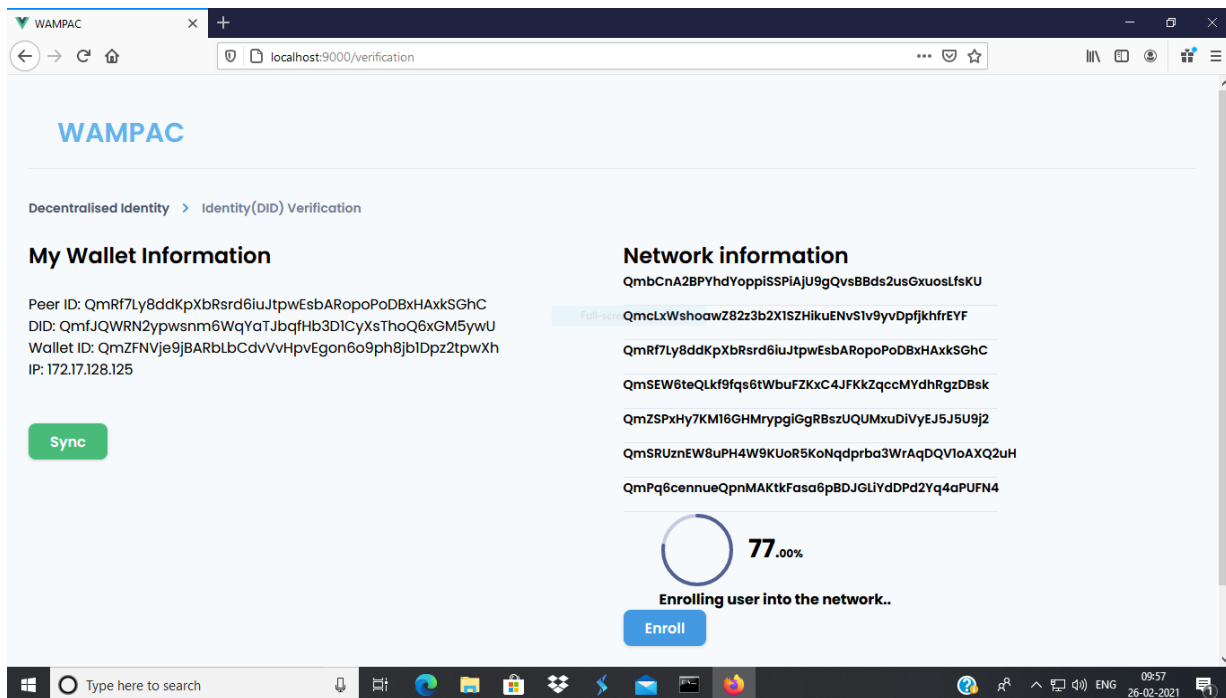
a) Creating Decentralized Identity



b) Synchronizing to the network

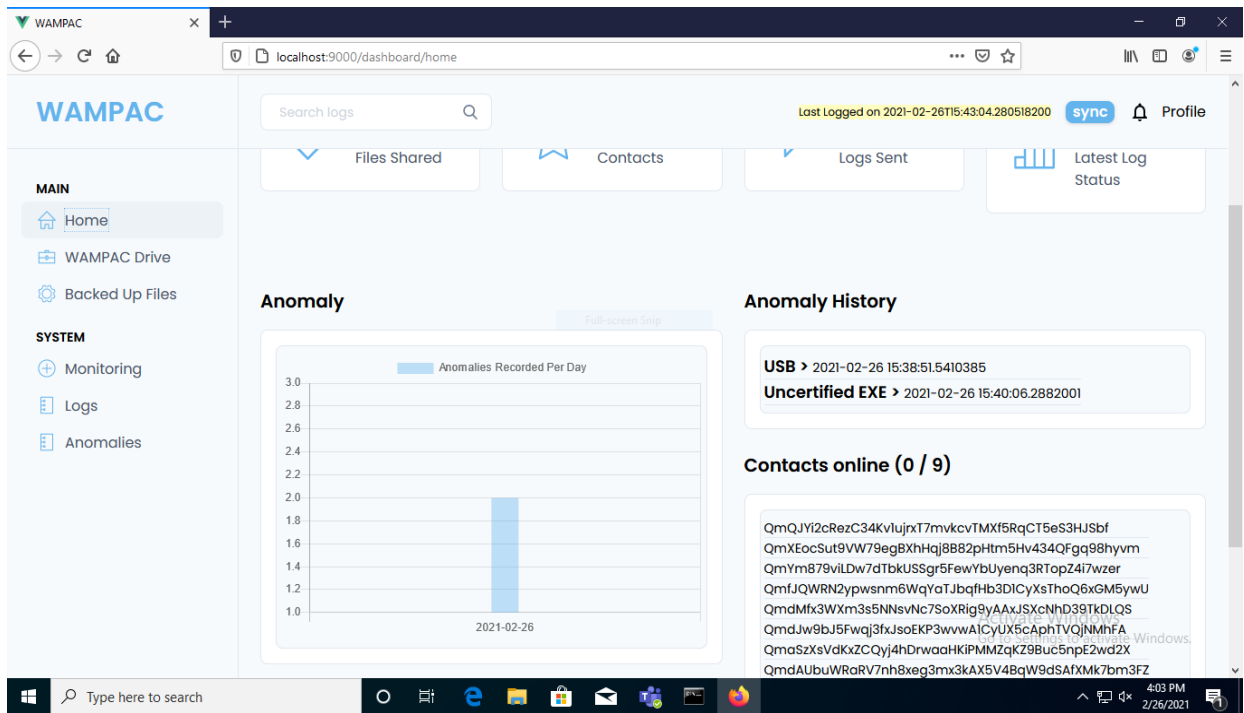


c) Enrollment (Signature verification)

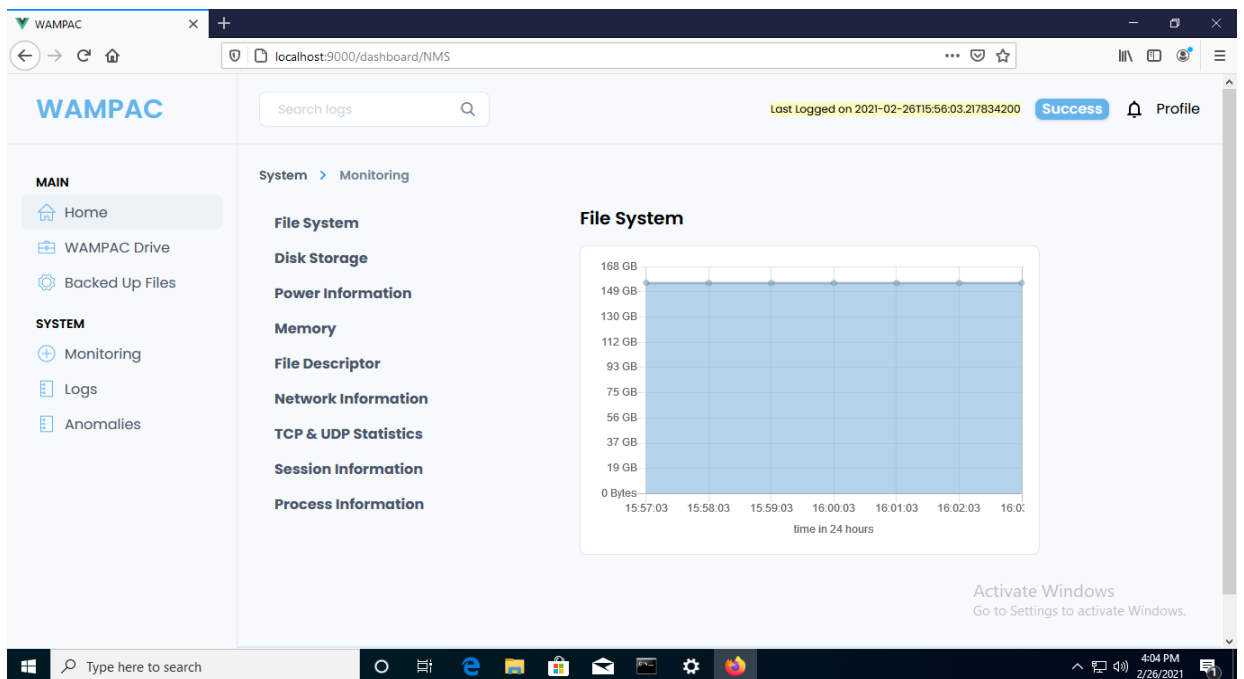


3. User Node - Interface

a) Main dashboard

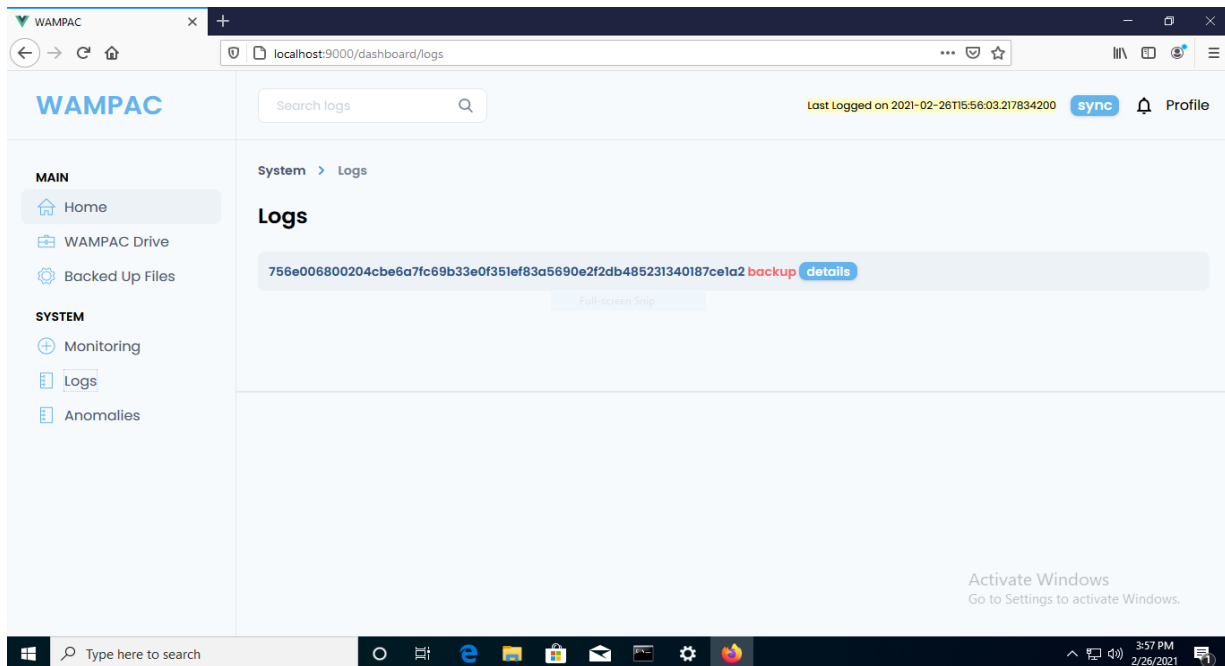


b) Monitoring service

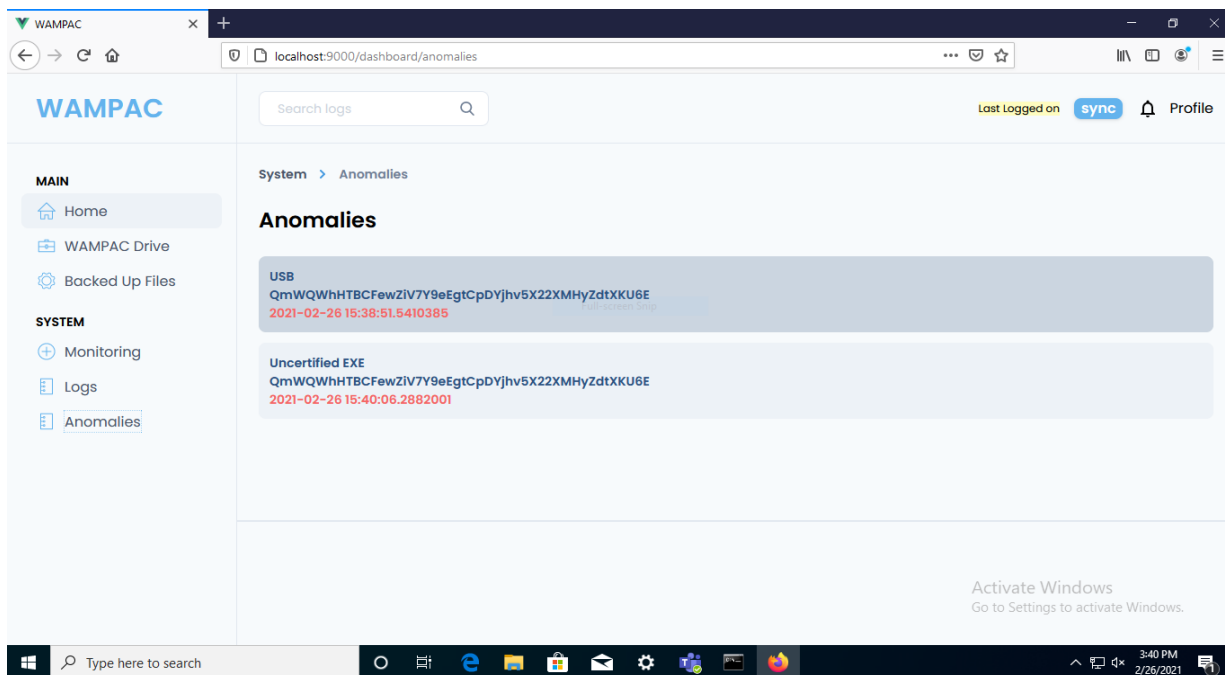


c) Event Logs

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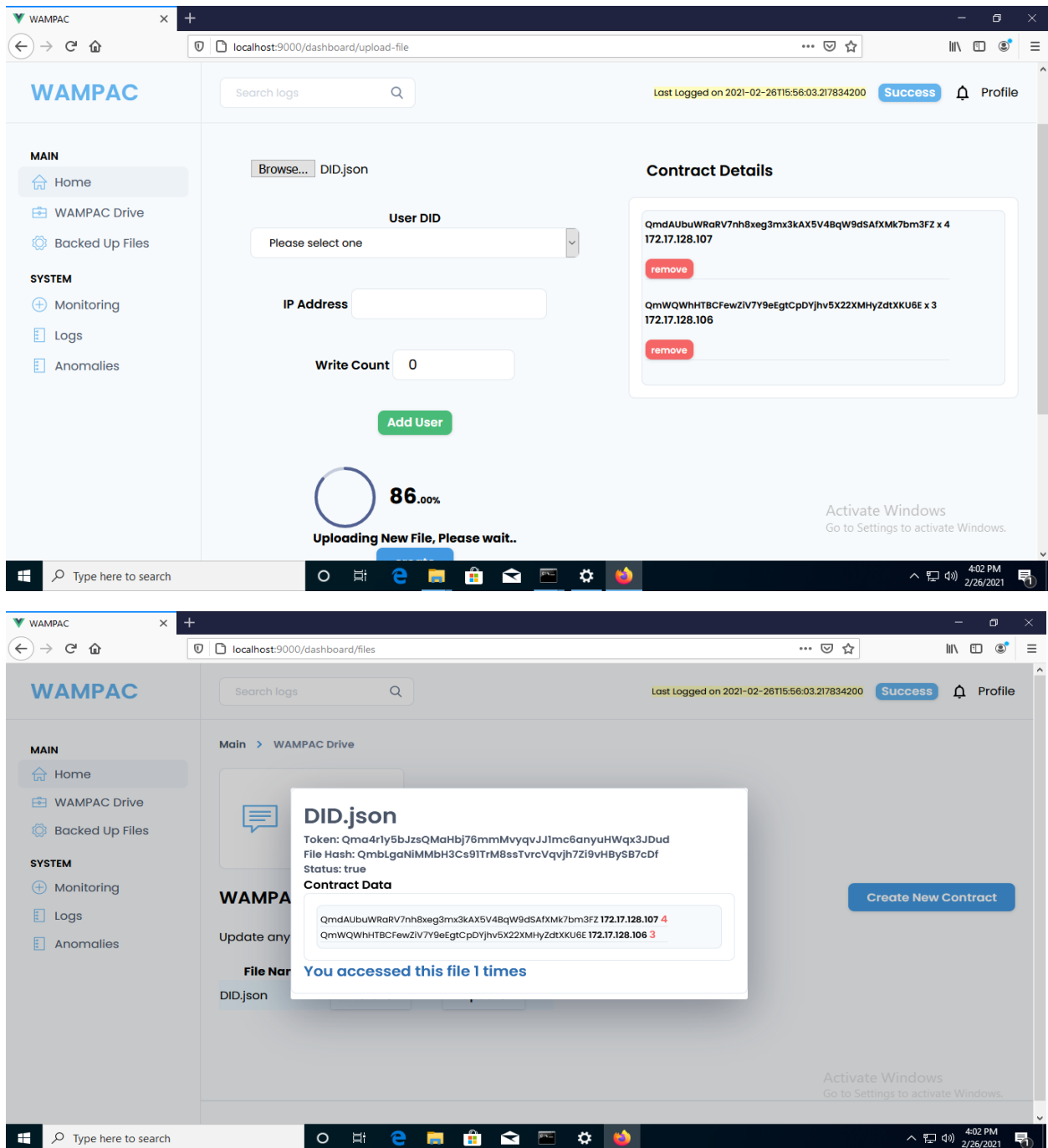


d) Anomalies

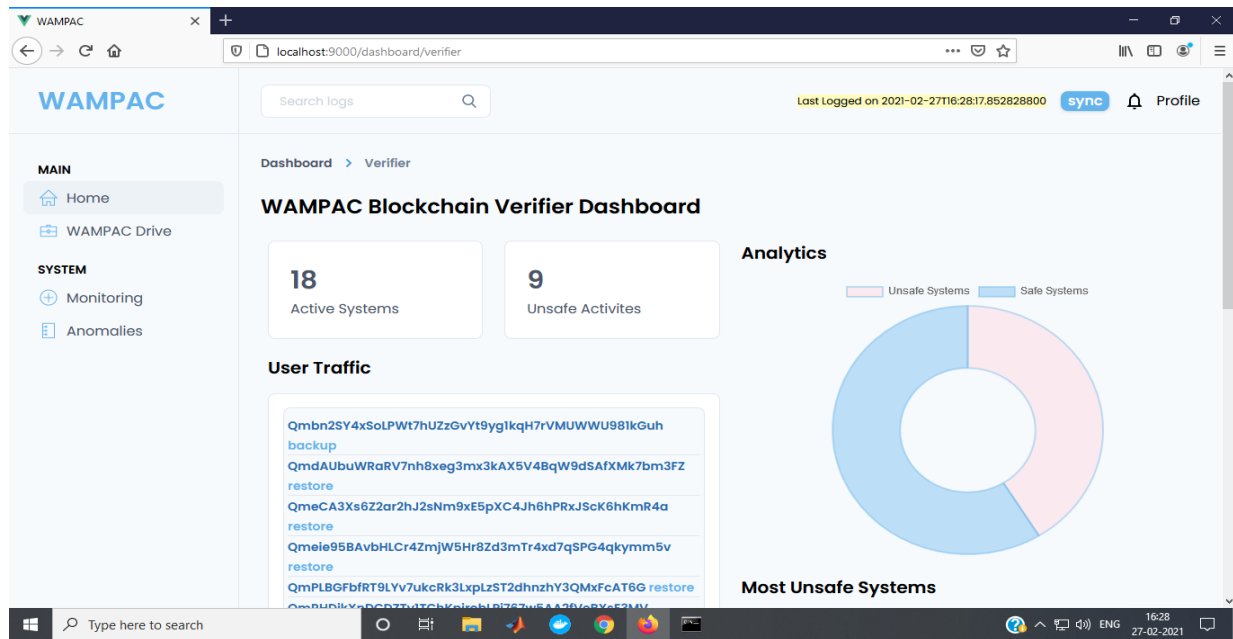


e) WAMPAC drive

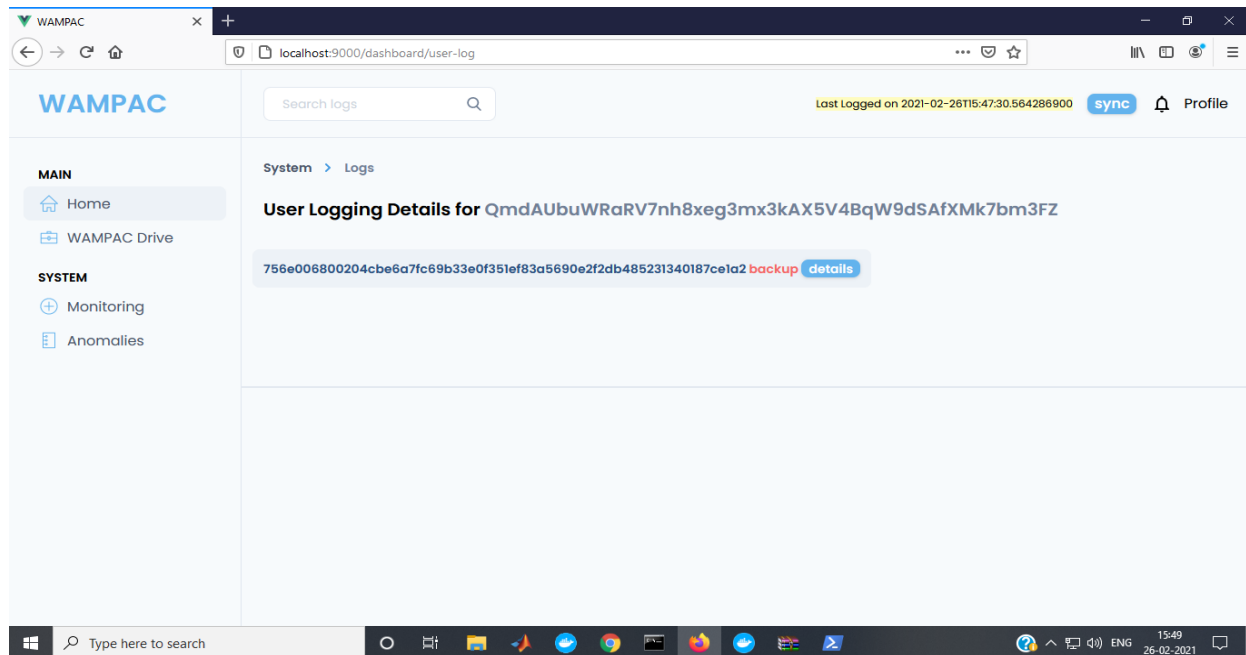
WAMPAC Technical Document



4. Admin Node – Interface
 - a) Main dashboard

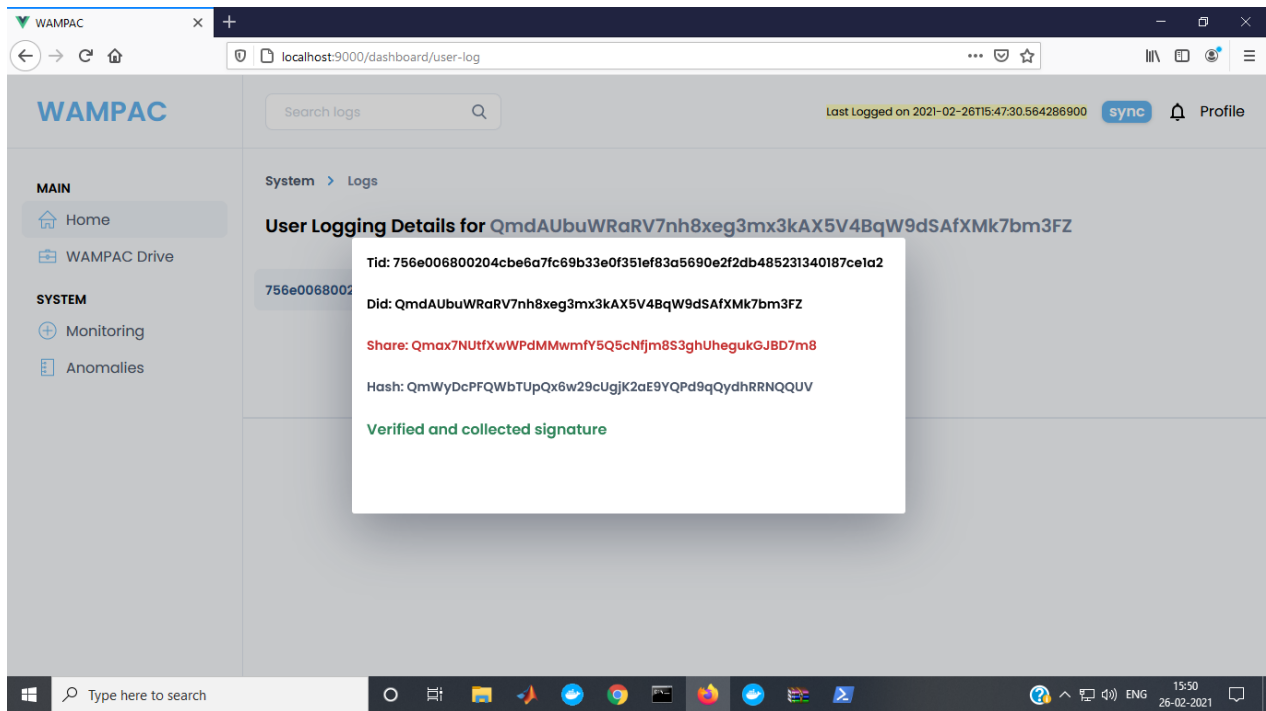


b) User Log details with status

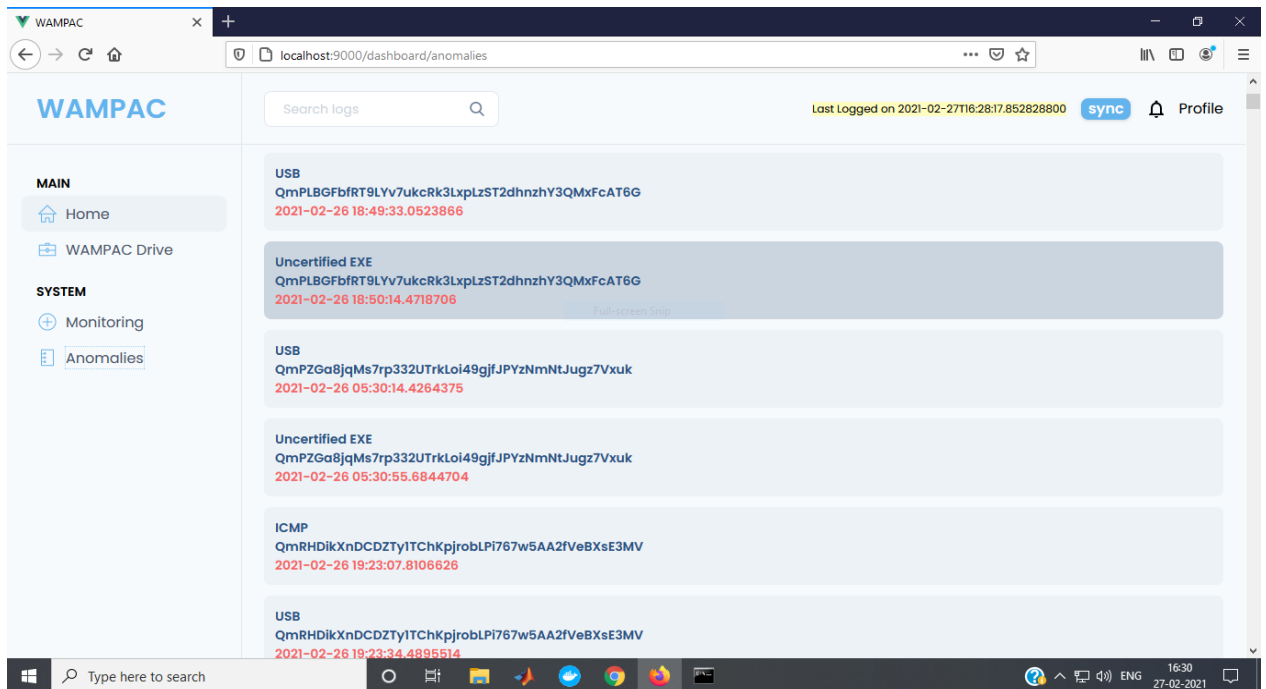


c) Log transaction details

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d) User anomalies



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